

(412) Taishan Carr (523) - Virginia Peng (1273) [C54]

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[King Philidor]

This game takes place between 2 Charlottesville players that are both participating in their 7th tournament! The game has some very interesting twist and turns! The advantage keeps changing hands! It's literally anyone's game until 25! The game and the notes are very instructive! **1.e4 e5 2.Nf3 Nc6 3.Bc4 Nf6 4.d3 h6 5.c3 Bc5**
Diagram

This is what I call the Goring, Panziani, Modern Bishops Opening complex! These 3 openings look a lot alike. They were the subject of the Championship Camps held by RCI back in March! Both players thought that 6.d4 was a mistake! What makes d4 playable in this position is that black has wasted a move by playing ...h6. Playing ...h6 this early is bad in all three of those openings and is the clue that makes d4 possible! White has 7, yes 7 relatively equal choices and since our players are courageous enough to not be playing the 4 knights, I will tell you what they are! d4, 0-0, h3, a4, Nbd2, and b4! If you like the position so far, I would put this position on an engine and play it over and over again until it reveals its secrets! If you would like to purchase a copy of that camp material, just contact me!

6.d4?!÷ [6.0-0 d6= It's insane that the next 6-7 moves can be played in almost any order and still give us an equal position!! b4, a4, h3, Qc2, Nbd2, Bb2, and Re1 for white and Bb6, 0-0, a6, Ba7, Qe7, Bd7, Rfe8, and b5 for black. There are some variants but the outcome will still be an equal position!! Try it. This is how to plan a middle game! Knowing the moves that must be played and picking the right timing will save tons of time on your clock! 7.b4 (7.a4 a6 8.b4 Ba7 9.Nbd2 0-0 10.h3 Qe7 11.Bb2 Bd7 12.Qc2 b5 13.axb5 axb5 14.Bxb5 Nxb4 15.cxb4 Bxb5=; 7.h3 0-0 8.b4 Bb6 9.Nbd2 a6 10.a4 Qe7 11.Bb2 Ba7 12.Qc2 Bd7 13.Rfe1 Rfe8=) 7...Bb6 8.Nbd2 0-0 9.a4 a6 10.h3 Ba7 11.Bb2 Bd7 12.Re1 Qe7 13.Qc2 b5 14.axb5 axb5 15.Bxb5 Nxb4 16.cxb4 Bxb5=] **6...exd4 7.cxd4?!** [7.e5!? This is where you can make real progress if you know the other openings. Blacks normal move would be Ng4. Because of h6, the knight would have no retreat!! A complicated struggle is very likely. 7...d5 (7...Ne4 8.cxd4 d5 9.Bb5 Be7 10.0-0 0-0 11.Nc3=) 8.Bb5 Ne4 9.cxd4 Bb4+ 10.Bd2 0-0 11.0-0=] **7...Bb4+ 8.Nc3?** [8.Nbd2™ Nxe4 9.d5 Again Ne7 or Nd6 come out to the same position eventually. 9...Nd6 10.0-0 Ne7 11.a3 (11.Bd3 0-0 (11...Nxd5?! 12.Nb3 c6 13.a3 Ba5 14.Nxa5 Qxa5 15.Re1+

Kf8±) 12.a3 (12.Qb3 a5) 12...Bxd2 13.Bxd2 Nxd5 14.Ne5÷) 11...Bxd2 12.Nxd2 Nxc4 13.Nxc4 d6 Black has a nagging edge in material but White must find ways to make the lead in development and the greater mobility count for the pawn.]

8...Nxe4 Diagram

9.Ne5?? [9.0–0! Bxc3 10.d5 Ne5! 11.Qe2™ 0–0! 12.bxc3 Nxc4 13.Qxc4 Nf6 To become a good chess player, you must get used to playing at a material disadvantage for mitigating circumstances!] **9...Nxe5 10.dxe5 Nxc3 11.bxc3 Bxc3+ 12.Bd2 Bxa1 13.Qxa1** Diagram

13...d5!? We all thought this was a mistake but the engine puts it at the top of the list!? That's cause we are supposed to castle, not recapture! **14.exd6 Qxd6??** [14...0–0! 15.0–0 Qxd6 16.Bc3 Qg6 17.Qb2 Bh3 18.Bd5 Rad8 19.Qxb7 Qd3 20.Be4 Qxc3 21.gxh3 Rfe8 22.a4—+ Qxh3 23.Bg2 Qg4 24.h3 Qd4—+] **15.Qxg7= Qf8??** [15...Rf8 16.Bxh6 Be6 17.Qxf8+ Qxf8 18.Bxf8 Kxf8 19.Bxe6 fxe6 20.h4=] **16.Bxf7+ Kd8** [16...Qxf7 17.Qxh8+ Qf8 18.Qb2 Qe7+ 19.Be3±] **17.Qxf8+?? Rxf8 18.Bg6?! b6??** [18...Rf6 19.Bb1 Bf5μ] **19.Bxh6 Rg8 20.Bf7** Diagram

20...Rh8?! [20...Rxc2! Standing around the analysis table we all thought this move was bad. This move is one of the main reasons to come home and go over your game. Not only is this a good move, but after 5 hours, the computer says its the best! 21.Bd5 Rg6 22.Bxa8 Rxh6 23.Be4 Be6 24.a3 Rh4 25.f3 c5 26.Kd2 Ke7 27.Kc3 Kf6 28.Kd2 Ke5 29.Kc3 Rh3 30.Bb7÷] **21.Bg7= Rh7 22.Bf6+ Kd7 23.Bg6** [23.Bd5] **23...Rh6 24.Bf5+ Kd6** Diagram

24...Ke8] **25.g4??** [25.Bg5 Rh8 26.Bf4+ Kd5 27.Bc2 Ba6 28.f3 Rhe8+ 29.Be4+ Rxe4+ 30.fxe4+ Kxe4 31.g3 With a clearly drawn position. Games like these are what chess is all about. I learned a few things and hopefully you did too! Send me your games!!] **25...Bxf5 26.gxf5 Rxf6 27.Rg1 Re8+ 28.Kd2 Rxf5 29.Rd1 Rxf2+ 30.Kc3+ Kc5 31.Rc1 Re3# 0–1**